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Subject: Re: Mission Maps

Posted by [Ryu](#) on Sat, 28 Jul 2007 02:23:26 GMT

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BlueThen wrote on Fri, 27 July 2007 20:05 Alex wrote on Fri, 27 July 2007 19:52 Put the original M06.mix into your FDS folder along with the Level Edit files, Should work!  
Ok then. Including the .lvl file?

Not the .lvl, Just the .dds, .ltd and .ltd.

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