Subject: Re: Crash
Posted by Yrr on Fri, 27 Jul 2007 23:52:29 GMT

danpaul88 wrote on Sat, 28 July 2007 01:34According to the crashdump you posted the error is occuring in game2.exe, which usually (but not always) implies the problem is in renegade itself and not the scripts...

Rubbish, can be a bug in any loaded library. In this case it crashes when unloading a texture - a bug I see quite often on clients with scripts.