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Subject: Re: .mix to .lvl

Posted by [zunnie](#) on Thu, 26 Jul 2007 18:16:16 GMT

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CdCyBoRg wrote on Thu, 26 July 2007 12:39 Thanks, now, it is possible to get Some or all the objects that are already in the game?

Nope, the entire level has to be setup from scratch again, controllers, spawners, waypaths, etc...

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