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Subject: Re: Armour levels

Posted by [\\_SSnipe\\_](#) on Thu, 26 Jul 2007 07:48:22 GMT

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wait u mean if u get like a tank with lets say 300 armor but u increase it to 600 every time u shoot it the health wont go down on bar until it passes the 300 mark>?

from what i know there 3 answers

- 1) dont change health
  - 2) live with it (stupid can we say glitch)
  - 3) maybe raise armor type instead?
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