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Subject: Re: Armour levels

Posted by [Jellybe4n](#) on Thu, 26 Jul 2007 07:34:56 GMT

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AoBfrost wrote on Wed, 25 July 2007 13:44: Client side? Wouldnt that just mean only you see it? I think you mean serverside where it effects all players, I'm not sure, but i think you can edit the armor of vehicles in level edit.

No, I can make the changes server side quite easily. The health bar however doesn't show the increase. So the first few shots make it look like no damages is being done, until it gets below what was the standard level.

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