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Subject: Re: Own music on FDS?

Posted by [R315r4z0r](#) on Tue, 24 Jul 2007 04:27:21 GMT

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You are unable to play your own music on an FDS for everyone in the server to hear.

The only possible way that someone in the server would hear the music(any music) is if they had some sort of mp3 in their data folder named exactly what you issued to play.

But if you were to play say something from the single player missions, like "Command&conquer.mp3," everyone in the server has this file, because it is woven into Always.dat. And if you tell it to play this file (or any other music file already in the game) then everyone on the server will hear it.

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