
Subject: Re: Release: Hybrid Tanks

Posted by [nodelites](#) on Mon, 23 Jul 2007 15:59:31 GMT

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It isnt finished yet, but what do you think? Ive been working on a juggernaut mech. i still need to corectly texture the top peice. But please give me feedback so i can improve it.

Front View

Left View

Right View

Back View

Perspective View

File Attachments

1) [Front.jpg](#), downloaded 517 times



2) [Left.jpg](#), downloaded 507 times



3) [Right.jpg](#), downloaded 513 times



4) [Back.jpg](#), downloaded 505 times



5) [Perspective.jpg](#), downloaded 506 times

