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Subject: Re: Map Making Questions

Posted by [Blazea58](#) on Sun, 22 Jul 2007 23:31:59 GMT

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I got a bunch of extremely high resolution real based textures which i have made myself. Depending on what you need i may have what your looking for. Most of my stuff is just environment based (grass,dirt, concrete etc)

Only problem is at 2048x2048 pixels per texture, the file size is extremely high and uploading would take extremely long.

Here is a preview of some of them with 512 resolution, if you want all the higher resolution i can upload them