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Subject: Re: LE rotating objects on X & Y axis.  
Posted by [R315r4z0r](#) on Sun, 22 Jul 2007 15:08:12 GMT  
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dthdealer wrote on Sun, 22 July 2007 02:28  
EDIT:How would i go about respawning proximity mines?  
Do you mean setting up C4 weapon spawners? Or setting up minefields?

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