

---

Subject: Gmax or 3DS max files for Under & other original maps

Posted by [Tunaman](#) on Sat, 21 Jul 2007 12:03:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Does there happen to be any of the max or gmax files for the original maps that are textured? Or would I have to use the w3d importer and retexture them myself?

---