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Subject: Re: Anti Alias without 3.4.1

Posted by [AoBfrost](#) on Fri, 20 Jul 2007 17:48:53 GMT

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Ah thanks, I noticed the graphics on ren were great with 3.4.1 because i set anti alias at 3x, but textures didnt seem to connect smoothly for me, and terrain flashed for some reason, i wasnt too eager to bother with it, so i switched back to 2.9.2...like i always do...

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