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Subject: Re: FieldTS.lvl

Posted by [IronWarrior](#) on Thu, 19 Jul 2007 19:03:37 GMT

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Reborn wrote on Thu, 19 July 2007 13:52It's the entire level edit directory. Just open the .lvl file.

Opened it right from the file..

As you can see, its the glacier map, but all the FieldTS objects are spawned on the map, be great if the terrain was FieldTS. ^^

This next image, is well, what the fuck, I dont know how I got this to be honest, just happend...

So?

Thing is, if I add the map to my presets, then click make, it makes FieldTS without any problems, try to use the FieldTS.lvl file and it fucks up like the first image.