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Subject: Re: AI Bots

Posted by [nodelites](#) on Thu, 19 Jul 2007 15:48:37 GMT

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one thing i do to achive this is to create a dummy "skin" for the building with an invisible turret,harmless weapon, and make the whole thing invisible, & set it to where things pass through it. If you do it correctly the bot shoud try to attack the dummy, but will hit the building instead.

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