
Subject: Re: help me get leveledit working
Posted by [danpaul88](#) on Wed, 18 Jul 2007 13:40:39 GMT
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Well if you just want the default presets you can simply extract objects.ddb and strings.tdb from always.dat and put them into your LE project, but it still needs to be able to read always.dat to load stuff.

NB: I know you said you did this, but ensure the HKLM\SOFTWARE\Westwood\Renegade\InstallPath value points to either renegade.exe or game(2).exe (C:\Westwood\Renegade\renegade.exe)
