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Subject: Re: reporting bugs in the scripts.dll and bhs.dll  
Posted by [havoc9826](#) on Sun, 15 Jul 2007 20:15:08 GMT  
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Sorry for the double post... 3.4.1 with shaders enabled, but bloom disabled this time. Random crash at Black-Cell for no apparent reason.

#### File Attachments

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- 1) [crashdump2.txt](#), downloaded 260 times
  - 2) [sysinfo.txt](#), downloaded 200 times
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