
Subject: Re: reporting bugs in the scripts.dll and bhs.dll
Posted by [havoc9826](#) on Sun, 15 Jul 2007 20:15:08 GMT
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Sorry for the double post... 3.4.1 with shaders enabled, but bloom disabled this time. Random crash at Black-Cell for no apparent reason.

File Attachments

- 1) [crashdump2.txt](#), downloaded 166 times
 - 2) [sysinfo.txt](#), downloaded 109 times
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