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Subject: Re: Ready, Aim, Fire

Posted by [puddle\\_splasher](#) on Sat, 14 Jul 2007 13:22:01 GMT

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Then you will be team hampering as you chase your chosen enemy around the map instead of fighting the enemy.

Only alternatives are 1)Do it in an empty server. 2) Do not bother at all and just play Renegade.

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