
Subject: Re: A Few Simple Leveledit Questions
Posted by [_SSnipe_](#) on Thu, 12 Jul 2007 20:35:40 GMT
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whast the 2 basic command strings for changing ur health and armor type in c++?

i think this is for changing the armor into a chenwarrior
Commands->Set_Shield_Type(obj,"SkinChemWarrior");
but what about the health?
