Subject: Re: srry everyone
Posted by AoBfrost on Thu, 12 Jul 2007 05:32:02 GMT

Joe I have idea.

Try using lua for the main mods for your server, then try using harder things in scripts.dll

I am currently editing our mods into lua and what took me 2+ hours of work in c++ took me 30 minutes in lua, not everything is possible in lua, but almost everything is, the other sutff that cant be done in lua, just use c++ in scripts.dll.