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Subject: Re: srry everyone

Posted by [dead6re](#) on Wed, 11 Jul 2007 18:42:05 GMT

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No one is implying that we want you to leave, or to distract you from what you would like to do, but trying to mess around with the scripts now in the stages they are is highly complex.

When I learnt C++, I had wrote PHP scripts using OOP and also played around in VB.Net. It gave me a great starting point but even so, C++ was like another world. Nothing is done for you in C++, it is solo coding all the way.

If you want to learn to edit the scripts, I suggest you read over C++ and learn some of the basics. Then start trial and error. For example, find the part script that gets called when a solider is created and add a gun, send a Private Message or just give them so points/cash.

You can't just write scripts and expect them to work, tweaking and bug fixing take a major part of it until you are so good, you can normally write them first time with the odd mistake here the there.

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