
Subject: Re: Is it possible to enable weapons spawn in Multiplayer Practice?

Posted by [Starbuzz](#) on Wed, 11 Jul 2007 01:26:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ivan275 wrote on Tue, 10 July 2007 17:28svrcfg_skirmish.ini

in data folder

SpawnWeapons=no change to SpawnWeapons=yes

Hi! Yes, I did that but the weapons are not spawning. Also, the killed enemies are not dropping weapons.

Forgive my complete lack of modding knowledge but could it have to do something with scripts? Or something else?

P.S. I have Renguard with the CP2 updates. And I played from game2.
