Subject: Setting up player controlled harvesters Posted by BlazeDragoon on Tue, 10 Jul 2007 14:53:50 GMT

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Hey there I was thinking of adding harvesters that players could control and harvest on their own with a seprate harvester other then the AI one. I was wondering if anyone could help me out on which scripts I should use and possibly help me with setting the scripts up. I can probley handle the basic stuff but there may be a thing or two I'll be lost on.