

---

Subject: Re: Problem with M10 doors serverside  
Posted by [Ivan275](#) on Sun, 08 Jul 2007 22:54:07 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

doors, you mean the building doors or the large gates? Well depending on the way you make the map... do you have all the door w3d files in your map.mix file or in the data folder?

---