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Subject: Cinematic Cameras & animation exportation problems

Posted by [Veyrdite](#) on Sun, 08 Jul 2007 06:11:37 GMT

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How do you create and use them in a cinematic? Are they gmax placed etc.

Sorry to revive this bit, but what could cause renx not to export frames in a animated hierchy? All the frames export, but only the first has any data/1 frame spread over all the frames.

Do i need to do something in trackview, what?

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