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Subject: Problem with M10 doors serverside

Posted by [piotrkol1](#) on Sun, 08 Jul 2007 02:51:41 GMT

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I'm having a problem with the doors on M10 for serverside. I'm using the westwood M10 level edit file for this and for some reason in game the doors don't open or close and you just sort of get teleported through them. And no, I didn't delete the doors in level edit. I've also noticed this same problem on other M10 serverside maps. Does anyone know how to fix it so the doors work normally?

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