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Subject: Re: Reflective Materials

Posted by [saberhawk](#) on Sun, 08 Jul 2007 02:15:51 GMT

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Jerad Gray wrote on Sat, 07 July 2007 18:01: Reflecting the charter is not CURRENTLY possible in Renegade, but I suspect it will be in the future.

Saberhawk wrote on Thu, 05 July 2007 14:02: Actual reflections aren't currently possible in Renegade.

Getting some sort of echo now.

You said reflecting the character. Reflections aren't possible \*at all\* in Renegade currently (environment mapper does not count, it does not reflection anything.)

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