
Subject: Re: Ressurrection mod --> Muzzle Flash
Posted by [Veyrdite](#) on Sat, 07 Jul 2007 09:14:16 GMT
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Muzzle flashes are part of the weapon/vehicle model, and exist as a 3d object in le. Some muzzle flashes are attached entirely in LE.

Go to renegade config and change the driver (if you have another installed), also change the texture filter and lighting mode, as well as the resolution and color depth if possible. If it still doesn't work it's probably something from the first paragraph.
