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Subject: Re: W3D export settings & LE Settings for invisible collision boxes

Posted by [Veyrdite](#) on Sat, 07 Jul 2007 07:13:56 GMT

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dthdealer wrote on Sat, 07 July 2007 15:19

EDIT: how do you use customs/what do the scripts mean by parameters, compared to messages? Still need help on this. i have been able to use customs now, but what is the difference between parameter and message?

along x & y axis, i've checked the WW mission maps and they have somehow done it with a med tank.

p.s. sorry for the double post, left the computer on edit for too long and now i cant edit any message above this one

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