
Subject: Re: C&C Renegade

Posted by [R3N3G1DE](#) on Sat, 07 Jul 2007 03:45:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

Weapons

Auto Rifle ("Raptor")

The Raptor is a standard assault rifle for both GDI and Nod. While it's particularly effective against infantry, it can be used against light armored vehicles as well.

Chain Gun ("Condor")

A belt-fed machine gun, improved by Han Industries to support the 7.62 NATO standard. Its high rate of fire makes it very deadly against all infantry.

Chemical Sprayer ("Venom")

The newly developed Chemical Sprayer is based on a non-combat model once used for spreading liquid fertilizer over Tiberium fields. The Chem Sprayer is capable of sending a spray of volatile Tiberium compound over a wide area, making it effective for use against massed troops. Hazardous materials suit definitely required.

Grenade Launcher ("Kestral")

The Kestral Grenade Launcher fires grenades that will explode on impact. Not as practical as the Rocket Launcher, but still useful against vehicles, even structures.

Flame Thrower ("Dragonfly")

The flamethrower fires a deadly stream of flaming gasoline at its target. It's not as powerful as in Tiberian Dawn, but still powerful enough to burn someone who is already a bit low on health.

Ion Cannon Beacon ("Godsend")

This beacon is used to call an Ion Cannon strike from orbit. This deadly strike will destroy any structure and damage all infantry inside or nearby.

Laser Chaingun ("Tarantula")

The Tarantula is a chain driven, portable, micro obelisk module. Its best use is against tanks, but it can be deadly against infantry as well, if fired accurately, of course.

Laser Rifle ("Firefly")

The Firefly is a laser powered portable obelisk module which does the same amount of damage as the Tarantula, just at a slower rate.

Mass Driver ("Scorpion")*

Accurate and deadly. The Scorpion can be used against both infantry and vehicles. A few direct shots can do some heavy damage to any vehicle, while a direct head shot kills every infantry unit.

Nuclear Strike Beacon ("Retribution")

The Nuclear Strike Beacon is used as a targeting device for nuclear missile strikes. It does exactly the same amount of damage as Ion Cannon.

- Weapons - Next: 13 More Weapons... ~Max Pictures = 10~
