Subject: Re: Reflective Materials

Posted by Oblivion165 on Thu, 05 Jul 2007 16:53:55 GMT

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There is a model and textures in the zip file....

EDIT: Here is another texture. Its in the always.dat but if its not reading it then put this with the model.

## File Attachments

1) Ob\_wall02.tga, downloaded 115 times