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Subject: Re: Making My first Map

Posted by [Genesis2001](#) on Thu, 05 Jul 2007 03:38:05 GMT

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3ds Max 8 works better IMO. You have a lot more control over your terrain than in RenX.

Also, make sure that you have your units set to METERS. Also...keep in mind the size of a player ingame xD (1m wide X 1m long X 2m tall, if I'm not mistaken.)

-MathK1LL

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