Subject: Re: Kamuix Question
Posted by _SSnipe_ on Wed, 04 Jul 2007 22:47:19 GMT
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i had to make new object in objects>simple
can i name it anything i want?

EDIT: cant get it to work on objects>simple i clicked ad then named it
dsp_concretwal
made it damageablestaticpyhs or something like that

model is dsp_concretwal.w3d

and not targetble

then click make on map and amkes the objects but when save maop the whole thing crashes