
Subject: Re: GDI Predator

Posted by [DL60](#) on Wed, 04 Jul 2007 17:49:18 GMT

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I made the model for Ren but it has more details as the other westwood models. The good old GDI Medium Tank has so around 800 triangels and my Predator has near 3000 tri's (1433 Polys) but I spend a lot of tri's for the treadz. There you could reduce the detail and save a lot of polys/tri's.

[QUOTE]Maybe steal the models and convert them from cnc3 and just reskin or something[QUOTE]

Not possible until EA released the SDK for TW. Ripping the models via 3D Ripper is simply sh** because the model is always a bit screwed up. Only as a remodeling help.
