Subject: Re: ren modeling Posted by kkkllle on Sat, 30 Jun 2007 01:14:58 GMT View Forum Message <> Reply to Message

sorry this may be stupid ? but how do i set it up as a beacon and i will need to add the scripts moo_base_defince for it to shoot wont i if i do how do i there no scripts tab for wapons or ammo.

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