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Subject: Neutral Team Spawners

Posted by [songokuk](#) on Wed, 27 Jun 2007 12:53:26 GMT

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How can i using a server side mod, Create spawners so if someone is changed to the neutral team they get spawned there? ive tried it in level edit and for some reason they still spawn in the middle of the map / under the map.

Any thoughts on this would be great.

Goku

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