Subject: Re: Rend3d9
Posted by DutchNeon on Tue, 26 Jun 2007 23:29:13 GMT
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Jonty wrote on Sun, 24 June 2007 02:57I've used the BHS.DLL options page to set AA to 4x, I think (note: needs higher options! I'm still running at 60fps!) and set the Anisotropic filtering to 16x in the nVcpl, just because I like it.

Maybe a noob questions, but how to change it? (i know theres a page on ren with scripts above 3, but im using 2.9.2)