Subject: Texture advise, what do you think,
Posted by jamiejrg on Tue, 26 Jun 2007 19:42:24 GMT
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Good'ay gents

Been working on this little puppy for a few hours now. I like the model as it is, it's simple and has a relitively low poly count. It's the textures i want you guys to look at. I know that the textures will either make or break this model when i release it. So what do you think? Plus, i still need to create a texture for the tsuba. I was thinking ivory for it but i don't think the colors will mingle correctly.

Advise?

This site has some great reference material. http://www.nihontoantiques.com/index.htm

Pic

http://smg.photobucket.com/albums/v329/Jamiejrg/?action=view&current=katanav 2.jpg

File Attachments
1) katanav2.jpg, downloaded 423 times