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Subject: Re: Serverside

Posted by [jamiejrg](#) on Mon, 25 Jun 2007 02:34:10 GMT

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YuriVA777 wrote on Sun, 24 June 2007 21:30Ya, you can edit an existing vehicle and give it Transitions for entering/exiting and then Add/Temp a spawner in Spawner folder and set it up there and it should work.

Why would you edit the transitions...?

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