
Subject: Re: help please

Posted by [Sn1per74*](#) on Sat, 23 Jun 2007 22:38:41 GMT

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I add a cnc_gdi_hum-vee and a cnc_nod_buggy somewhere on the map where nobody can see them/find them. Then I add the script GTH_Credit_trickle and it will give you a constant flow of credits to each team. If the hum-vee or buggy is destroyed you will no longer get credits.
