Well, I attempted to tackle Obilvion's map again last night/this morning, and I suddenly realized that the only way to get to the red card and back without dying is to be semi-cheap (figure it out). Anyway, I finally beat the map. Screens and vids for proof/spoiler purposes: link

Once you've figured out how to do it (or spoiled it), the new challenge is seeing how far you can make it before your first death. I almost made it to the underground tiberium pit on that run.