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Subject: Re: LAN games with bots

Posted by [havoc9826](#) on Sat, 23 Jun 2007 21:53:46 GMT

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Well, I attempted to tackle Obilvion's map again last night/this morning, and I suddenly realized that the only way to get to the red card and back without dying is to be semi-cheap (figure it out ). Anyway, I finally beat the map. Screens and vids for proof/spoiler purposes: link

Once you've figured out how to do it (or spoiled it), the new challenge is seeing how far you can make it before your first death. I almost made it to the underground tiberium pit on that run.

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