Subject: Re: C++ Help Needed

Posted by Whitedragon on Sat, 23 Jun 2007 06:10:18 GMT

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You're checking the player's nick twice.

joe937465 wrote on Sat, 23 June 2007 01:39

Change_Character(obj, "c_ag_gdi_mp");

That looks like a model, not a character preset. Change_Character only works with character presets.