Subject: Re: Random Teleporting

Posted by zunnie on Thu, 21 Jun 2007 18:47:50 GMT

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edit:

Quote:Reborn in other topic:

SSGM has not modified the objects file from SSAOW 1.5 in anyway other then removing some scripts that where not needed.

Meaning that you can just use your objects file from SSAOW 1.5 and just rename it to objects.gm without breaking any features from SSGM. This is incredibly helpful in my opinion. =]