
Subject: Re: SSGM, previously SSAOW, Version 2.0
Posted by [_SSnipe_](#) on Thu, 21 Jun 2007 08:49:53 GMT
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ok do i copy everything in the gmcrates.ccp into the one in the projects source or jsut these 2 parts

MDB_SSGM_Crate::Created or the MDB_SSGM_Crate::Custom

and if those 2 then do i edit ANYTHING the in normal source files?
because from what i see im editing those parts but not the parts where u type what the random char crate gives but im dumb so ya
