
Subject: Re: SSGM, previously SSAOW, Version 2.0
Posted by [_SSnipe_](#) on Thu, 21 Jun 2007 07:47:01 GMT
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no the scripts u did do a lot i just had to copy and paste and put names its mainly the objects files im talking about

i was editing a already made objects file before the guy quiet i was editing it and adding new things and making them better and i have no idea how to start from scratch >.< >.< >.< >.< >.< and the scripts i guess i would just have to find where everything at