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Subject: Re: history lesson

Posted by [Crimson](#) on Wed, 20 Jun 2007 23:06:57 GMT

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troopr02 wrote on Wed, 20 June 2007 15:343)crimson should have elaborated more but in a nut shell, the REAL history:

a)people said (including westwood themselves) that cheats for renegade are impossible and dont exist

We had over a year without them.

Quote:b)cyberprick made FR passing it off as a n00bstories product

It was someone else, and they said I made it, not n00bstories, but close enough.

Quote:c)ALOT of people were using it, no server side cheats detection, no reanguard, and limited administration from IRC or even ingame because of the limitations of the new bots at the time (blazeregulator.net etc)

We did have the Server Owners' forum which was pretty effective.

Quote:d)the game game this close to dying because basically a server would be cheat free for 30 secs, someone with FR would join, ruin the game, people would leave etc, and you couldnt do anything about it

It was pretty bad but we managed ok.

Quote:e)ALOT of people left during that time, the idea of reanguard came about (not exactly sure by who) then crimson put together a team to code it, it took a while (9 months i think), but when it came out, everyone who had it ofcourse didnt cheat, 95% of cheaters were done, they saved us from losing everybody

I didn't put together the team... I was invited to join it. I was the speaker/PR person because I ran these forums.

Quote:so basically, no one would be here if it wasnt for reanguard, haters dont deserve to be here, go fuck over a different game please.

I know we have helped a lot, and I do believe that we did manage to keep a significant amount of players here, but there is a LOT to be said about the dedication and cooperation between the server owners of the community, along with other talented coders who make it possible to still enjoy this game after more than 5 years.

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