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Subject: Maps too big?

Posted by [Captkurt](#) on Mon, 23 Jun 2003 11:36:02 GMT

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OrcaPilot26CaptkurtCpo64Meh, I think I well stick with metric, born and raised on metric, anything else is just reduntent, and besides 900m is easy enough to remember.

900m is way too big for a Renegade map.

You must not understand the full potential of vehicles on that kind of map...

they tried a lot of fixes and the only thing that fixed it was to cut the size down. So listen, and learn.

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