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Subject: Re: All the Mission Scripts

Posted by [futura83](#) on Mon, 18 Jun 2007 21:59:21 GMT

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Xpert wrote on Mon, 18 June 2007 21:46 How's he retarded? It benefits some people who would want to know what certain scripts do pertaining to Renegade.

Maybe you people are pathetic because you know nothing?

we were referring to this:

Quote: A lil off topic but I think somebody should take the sp .lvl files and take out all the spawners and put them up on the web so people can use those to edit maps instead of having to go through the map each time deleting stuff.

since all it needs you do is load up leveledit then load the SP map terrain...didn't you see that?

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