
Subject: Re: Scripts Part 3

Posted by [_SSnipe_](#) on Mon, 18 Jun 2007 08:19:09 GMT

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Yes sir thank you but i really hope you also teach me what I did Wrong with my crate changes make sure it has what you see.

also the dino

i just want it to be !dino and turns only me into that char just put <nick> or something so i can put my nickname inside myself sorry aswell i do not have a static ip .

PS just get some new 1.50 ssaow source files and put those chars into that random char and i dont know about how to get the vech if you can that two as in the codes i posted as you can see and then make sure to show me what i did wrong ok? i really dont have any source code sim really working on yet that was kinda it and it was a failure

Tips:

dino.w3d

DO NOT PUT the flying infantry i changed my mine

just make the dino like a basic char with 500 sniper gunn and 200 hp/armor and thats it

for the vech crates

Nod_Flame_Tank_Player

Nod_Stealth_Tank_Player

"Nod_Recon_Bike_Player

for char crate just like in the code

reborn ty so very much
