
Subject: Re: Resurrection .0043 beta is out!
Posted by [nopol10](#) on Mon, 18 Jun 2007 03:39:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

Does it still limit the bandwidth to 56000kbps or something like that? I can't host a non-dedicated game with more than 2 players if the bandwidth is limited...

Also, there is a tiny glitch with the HUD command. When you turn it off and then on again, the scoreboard won't show and you will have to tab a few times to bring it back.
