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Subject: [map]C&C\_MoonLight  
Posted by [jnz](#) on Sun, 17 Jun 2007 16:09:08 GMT  
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Uses:

PaperTexture.tga and Asphalt\_03\_013.tga - Blaza  
water\_reflect.tga, water\_texture.tga and bump\_water -  
<http://renhelp.net/index.php?mod=Tutorials&action=view&id=30>

Buildings for RenX with Proxies - [renhelp.net](http://renhelp.net)

Constructive criticism please Some of the textures, EG tiberium. I couldn't make them look right :/  
I like the overall look of the map, though.

[http://www.dansprojects.com/Maps/C&C\\_MoonLight.mix](http://www.dansprojects.com/Maps/C&C_MoonLight.mix)

EDIT: Thanks to mero for teaching me a few things.

### File Attachments

1) [ssl.png](#), downloaded 418 times



2) [ss2.png](#), downloaded 418 times



3) [ss3.png](#), downloaded 430 times



4) [ss4.png](#), downloaded 421 times



5) [ss5.png](#), downloaded 384 times

