
Subject: Re: cnc_c130drop.txt

Posted by [Jerad2142](#) on Sun, 17 Jun 2007 14:50:09 GMT

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To make vehicles hunt players use the script "JFW_Hunt_Blow_Up" create a fake explosion preset, and attach a base defense script to the vehicle (note: the vehicle will only shoot when not moving).

As for the visceroids, my scripts are the only scripts that currently allow visceroids to spawn only when shot by the chem weapons, with the same settings as in single player, wait for me to release them. If you don't die of old age you should be fine.
